



††*RaceView?* is simply the **BEST** and **EASIEST** to use Pinewood Derby software available today. It's fully automated to make your job easier. You enter information once and *RaceView* does the rest. You can even enter names and car numbers in advance to save additional time on Race Day. One click verifies each racer's entry.

††*RaceView* is based on one of the **FAIREST** methods ever devised to run Derbies. **YOU CONTROL** the number of times each car races. No more "two races and you're out" that many experience with traditional "Heat" or "Racing Tree" methods. Cars race in almost every round. The **MORE CHANCES FOR INDIVIDUAL WINS**, the more exciting the Derby is for everyone.

Lane Assignments for Pack 34 1994, Webelos I, Round 1				
Race	Lane 1	Lane 2	Lane 3	Lane 4
1	401	402	403	404
2	405	406	407	-1
3	409	410	411	412

Saturday, January 25, 1994 3:15:14 PM

††*RaceView* automatically makes **RANDOM LANE ASSIGNMENTS**. This minimizes the influence of fast and slow lanes, assuring that no car receives the advantage (real or perceived) of racing in the "fast lane". At the same time, it will pick the **FASTEST CARS** for the Finals.

††*RaceView* manages all aspects of Pinewood Derby racing, from registration to final race results. It allows you to race the cars in one or more **DIVISIONS**. If you elect to run multiple Divisions, the **DIVISION CHAMPIONS** may be automatically advanced to the optional **DERBY FINALS**. Great for determining individual Division trophies as well as overall Derby trophies.

Round 5 Standings		
RANK	NAME	POINTS
1	Mike Albinski	1
1	Billy Luna	1
3	Rober Sullivan	2
4	Jeremy Brown	3
5	John Jordan	4
6	John Sidiinger	6
6	Alex Walters	6
8	Marc Miller	8
9	Erik Wilson	9
10	Doug Wilson	10

††Each Division race has two **PHASES** which enables *RaceView* to fairly pick the winners, while completing the Derby in a reasonable amount of time:

- **ELIMINATION PHASE** in which you set a "Threshold" to determine the minimum number of races for each car
- **FINALS PHASE**, where the **FINALISTS** compete head-to-head, with each car racing once in each lane.

††*RaceView* lets you control the **TIME** it takes to run a Derby. *RaceView* uses an **ELIMINATION THRESHOLD FORMAT**. Simply put, cars are assigned points for each place finish in a race. By adjusting the elimination threshold up, a car gets to race more times before acquiring enough points to be eliminated. By setting a lower elimination threshold, less races are required resulting in a shorter Derby.

††*RaceView* is **FLEXIBLE**. Enter **ANY SIZE GROUP** and as many **DIVISIONS** as you want. It works with most track configurations, from **THREE TO EIGHT LANES**. *RaceView* is **COMPATIBLE** with many electronic finish line timers (serial interface required) now on the market. Or, you may enter finish orders using the easy-to-use **MANUAL ENTRY MODE**.

Webelos II		Finals Round Race 3 of 4	
Lane 1	Lane 2	Lane 3	Lane 4
Rick <small>"The Stick" Wilson</small>	John <small>"Big John" Sidiinger</small>	Stephen <small>"Wid' Mail" Masullo</small>	Doug <small>"The Doc" Wilson</small>
501	502	503	504
1 <sup>st</sup>	4 <sup>th</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>

††*RaceView* is **EASY TO LEARN**. It comes with its own built-in simulator for training. Practice on the simulator before Race Day and avoid all the confusion and problems caused by "on the job" training.

††*RaceView* offers many vivid, **EASY TO READ DISPLAYS**. These can be viewed on any type of monitor or projected onto a screen with a color LCD projector.

††*RaceView* runs under Windows on both desktop and laptop PCs. And with a 30 day moneyback guarantee what have you got to lose?... isn't it time you got a better *RaceView*.

Contact **WILSON ASSOCIATES** at:

(860) 514-4017) • via Email : [info-raceview@raceview.com](mailto:info-raceview@raceview.com) • via the Internet : [www.raceview.com](http://www.raceview.com)

Finally... Pinewood Derby software that's EASY & FUN to use!

- ? Use with Windows Desktop or Laptop PC
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- ? FAIREST & EASIEST to use Derby software!
- ? Works with ANY SIZE GROUP & most tracks!
- ? Automatic RANDOM LANE ASSIGNMENTS
- ? MANAGES all aspects of Derby racing!



Webelos 1		
Division Champ	Rick Wilson	501
2nd Place	John Sidlinger	507
3rd Place	Mike Albinski	506
4th Place	Stephen Masullo	503

- ? Moneyback Guarantee
- ? Built-in SIMULATOR for training!
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  - ? Registration
  - ? Lane Assignments
  - ? Race Results
  - ? Round Standings

The ONLY Derby software you'll ever want to use!

**Order your copy of RaceView today:**

Name: \_\_\_\_\_ Phone: (    ) \_\_\_\_\_

Address: \_\_\_\_\_

City, St, Zip: \_\_\_\_\_ Email: \_\_\_\_\_

Organization: \_\_\_\_\_

Type of Finish Line (if any): \_\_\_\_\_

Date of Derby \_\_\_\_\_

**Items you wish to order\*:**

RaceView Qty	___ X	\$60. <sup>00</sup>	
Sales Tax (6% CT only):			
Shipping & Handling:			

Mail your Check or Money Order (do not send cash) to:

**WILSON ASSOCIATES 42 Oakwood Road Mystic, CT 06355**

**Total Amount:**

\$		.0
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Shipping/Handling Method*	US	Canada
On-line (ftp)	N/C	N/C
1st Class Mail	\$5	\$8
Priority Mail (2-4 day delivery)	\$15	NA
Express Mail (1-2 day delivery)	\$20	NA

\* All prices subject to change without notice. Most current pricing is available at <http://www.raceview.com/OrderForm.html>. Prices listed are current as of 1 January 2005.

Minimum System Requirements: Windows9x/NT/2000/XP/Me; CPU 486 or Pentium; 128 MB RAM (min); 256 color monitor  
 Track Requirements: Three (3) to Eight (8) Lanes ;  
 Serial Timers from Micro Wizard (Fast Track), Newbold Products (DT8000), and New Directions (the "Judge") for automatic scoring.

? ? ? 100% Satisfaction Guarantee: ? ? ?  
 Return for a full refund within 30 days if not completely satisfied!